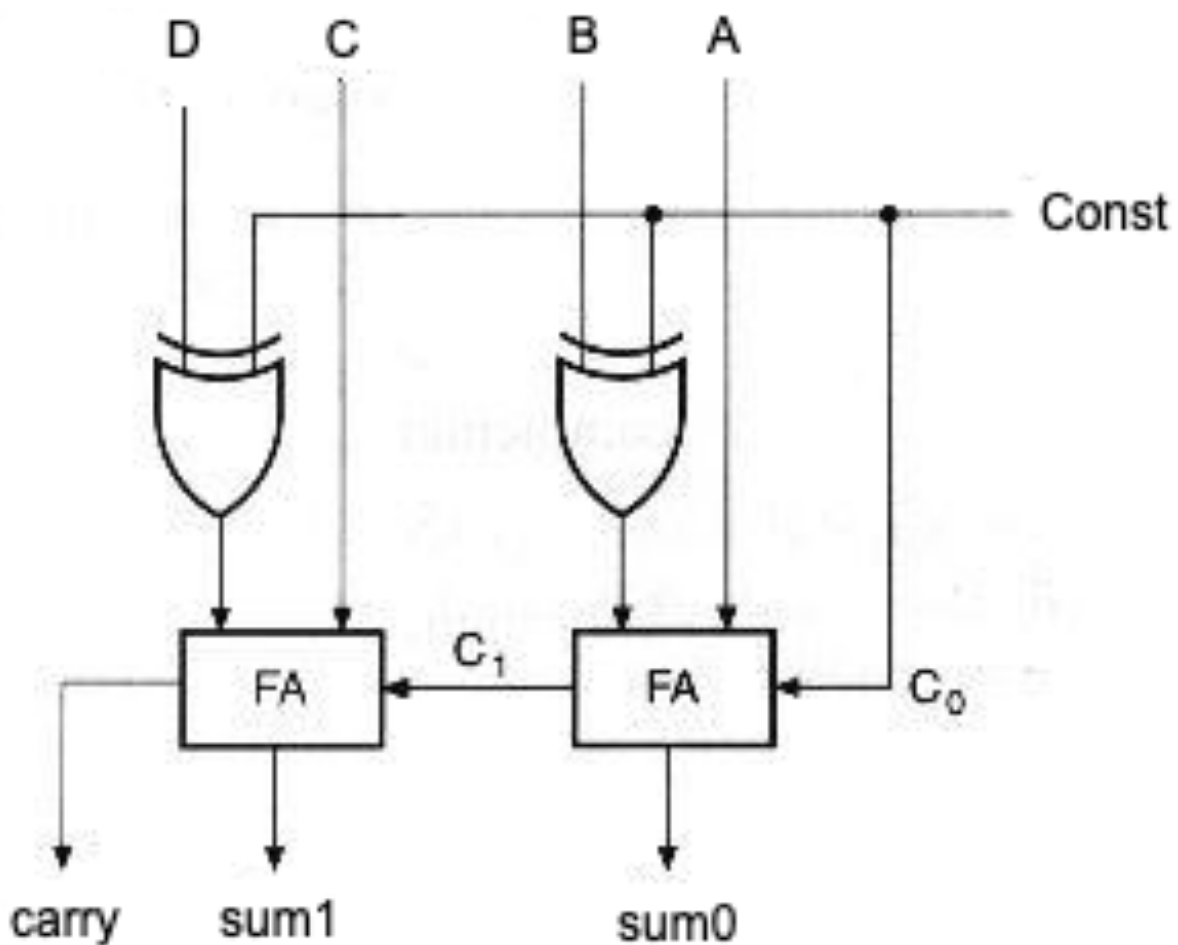


# Title : A 2-Bit Binary Adder Subtractor Circuit

## Theory

In Digital Circuits, A Binary Adder-Subtractor is one which is capable of both addition and subtraction of binary numbers in one circuit itself. The operation being performed depends upon the binary value the control signal holds. It is one of the components of the ALU (Arithmetic Logic Unit).

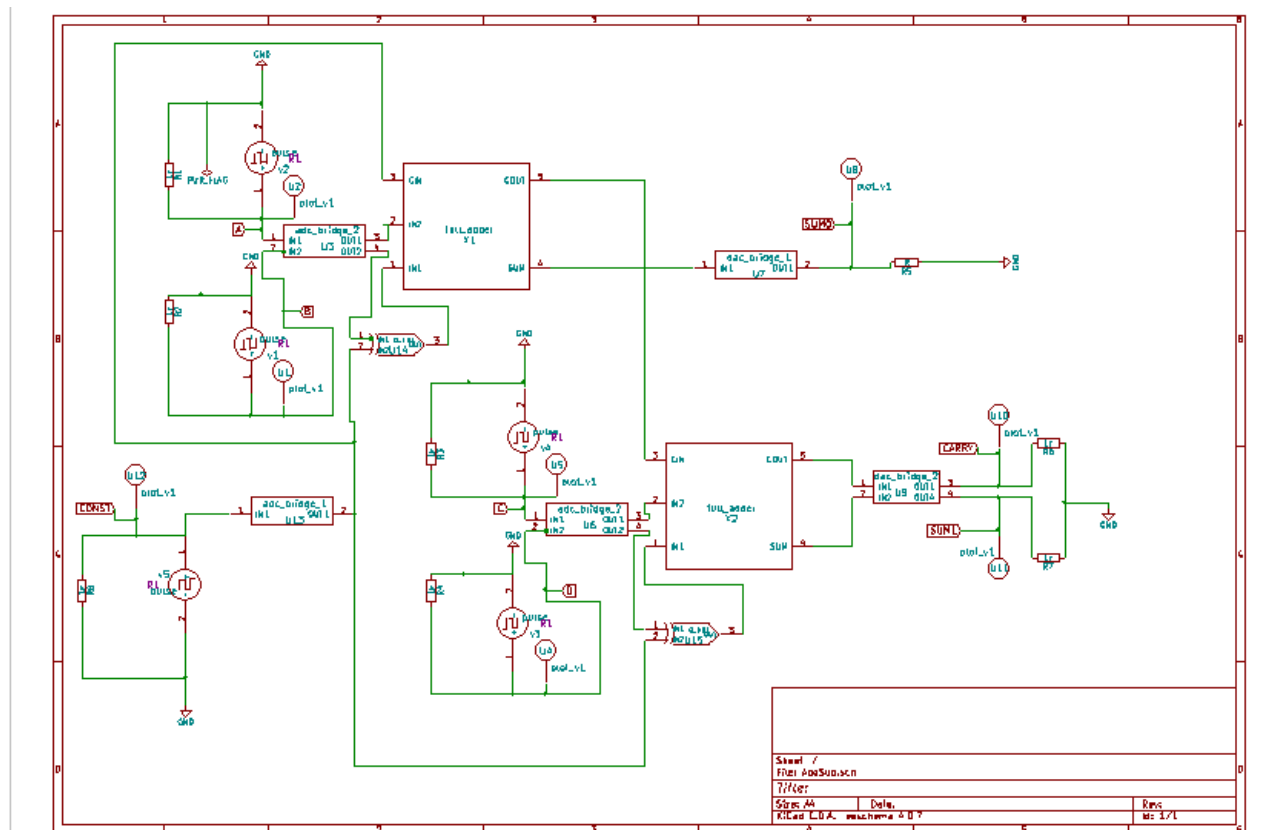
## Circuit Diagram



# Truth Table

| Input    |      |      |      |      | Output |      |      |
|----------|------|------|------|------|--------|------|------|
| V(const) | V(d) | V(c) | V(b) | V(a) | Carry  | Sum1 | Sum0 |
| 0        | 0    | 0    | 0    | 0    | 0      | 0    | 0    |
| 0        | 0    | 0    | 0    | 1    | 0      | 0    | 1    |
| 0        | 0    | 0    | 1    | 0    | 0      | 0    | 1    |
| 0        | 0    | 0    | 1    | 1    | 0      | 1    | 0    |
| 0        | 0    | 1    | 0    | 0    | 0      | 1    | 0    |
| 0        | 0    | 1    | 0    | 1    | 0      | 1    | 1    |
| 0        | 0    | 1    | 1    | 0    | 0      | 1    | 1    |
| 0        | 0    | 1    | 1    | 1    | 1      | 0    | 0    |
| 0        | 1    | 0    | 0    | 0    | 0      | 1    | 0    |
| 0        | 1    | 0    | 0    | 1    | 0      | 1    | 1    |
| 0        | 1    | 0    | 1    | 0    | 0      | 1    | 1    |
| 0        | 1    | 0    | 1    | 1    | 1      | 0    | 0    |
| 0        | 1    | 1    | 0    | 0    | 1      | 0    | 0    |
| 0        | 1    | 1    | 0    | 1    | 1      | 0    | 1    |
| 0        | 1    | 1    | 1    | 0    | 1      | 0    | 1    |
| 0        | 1    | 1    | 1    | 1    | 1      | 1    | 0    |
| 1        | 0    | 0    | 0    | 0    | 1      | 0    | 0    |
| 1        | 0    | 0    | 0    | 1    | 0      | 1    | 1    |
| 1        | 0    | 0    | 1    | 0    | 1      | 0    | 1    |
| 1        | 0    | 0    | 1    | 1    | 1      | 0    | 0    |
| 1        | 0    | 1    | 0    | 0    | 0      | 1    | 0    |
| 1        | 0    | 1    | 0    | 1    | 0      | 0    | 1    |
| 1        | 0    | 1    | 1    | 0    | 0      | 1    | 1    |
| 1        | 0    | 1    | 1    | 1    | 0      | 1    | 0    |
| 1        | 1    | 0    | 0    | 0    | 1      | 1    | 0    |
| 1        | 1    | 0    | 0    | 1    | 1      | 0    | 1    |
| 1        | 1    | 0    | 1    | 0    | 1      | 1    | 1    |
| 1        | 1    | 0    | 1    | 1    | 1      | 1    | 0    |
| 1        | 1    | 1    | 0    | 0    | 1      | 0    | 0    |
| 1        | 1    | 1    | 0    | 1    | 0      | 1    | 1    |
| 1        | 1    | 1    | 1    | 0    | 1      | 0    | 1    |
| 1        | 1    | 1    | 1    | 1    | 1      | 0    | 0    |

# Schematic Diagram



# Kicad to NgSpice

Add parameters for pulse source v2

|                                  |                                   |
|----------------------------------|-----------------------------------|
| Enter initial value(Volts/Amps): | <input type="text" value="0"/>    |
| Enter pulsed value(Volts/Amps):  | <input type="text" value="5"/>    |
| Enter delay time (seconds):      | <input type="text" value="0.1u"/> |
| Enter rise time (seconds):       | <input type="text" value="0.1u"/> |
| Enter fall time (seconds):       | <input type="text" value="0.1u"/> |
| Enter pulse width (seconds):     | <input type="text" value="1u"/>   |
| Enter period (seconds):          | <input type="text" value="2u"/>   |

Add parameters for pulse source v1

|                                  |                                   |
|----------------------------------|-----------------------------------|
| Enter initial value(Volts/Amps): | <input type="text" value="5"/>    |
| Enter pulsed value(Volts/Amps):  | <input type="text" value="0"/>    |
| Enter delay time (seconds):      | <input type="text" value="0.1u"/> |
| Enter rise time (seconds):       | <input type="text" value="0.1u"/> |
| Enter fall time (seconds):       | <input type="text" value="0.1u"/> |
| Enter pulse width (seconds):     | <input type="text" value="2u"/>   |
| Enter period (seconds):          | <input type="text" value="4u"/>   |

Add parameters for pulse source v4

|                                  |                                   |
|----------------------------------|-----------------------------------|
| Enter initial value(Volts/Amps): | <input type="text" value="0"/>    |
| Enter pulsed value(Volts/Amps):  | <input type="text" value="5"/>    |
| Enter delay time (seconds):      | <input type="text" value="0.1u"/> |
| Enter rise time (seconds):       | <input type="text" value="0.1u"/> |
| Enter fall time (seconds):       | <input type="text" value="0.1u"/> |
| Enter pulse width (seconds):     | <input type="text" value="4u"/>   |
| Enter period (seconds):          | <input type="text" value="8u"/>   |

Add parameters for pulse source v3

|                                  |                                   |
|----------------------------------|-----------------------------------|
| Enter initial value(Volts/Amps): | <input type="text" value="5"/>    |
| Enter pulsed value(Volts/Amps):  | <input type="text" value="0"/>    |
| Enter delay time (seconds):      | <input type="text" value="0.1u"/> |
| Enter rise time (seconds):       | <input type="text" value="0.1u"/> |
| Enter fall time (seconds):       | <input type="text" value="0.1u"/> |
| Enter pulse width (seconds):     | <input type="text" value="8u"/>   |
| Enter period (seconds):          | <input type="text" value="16u"/>  |

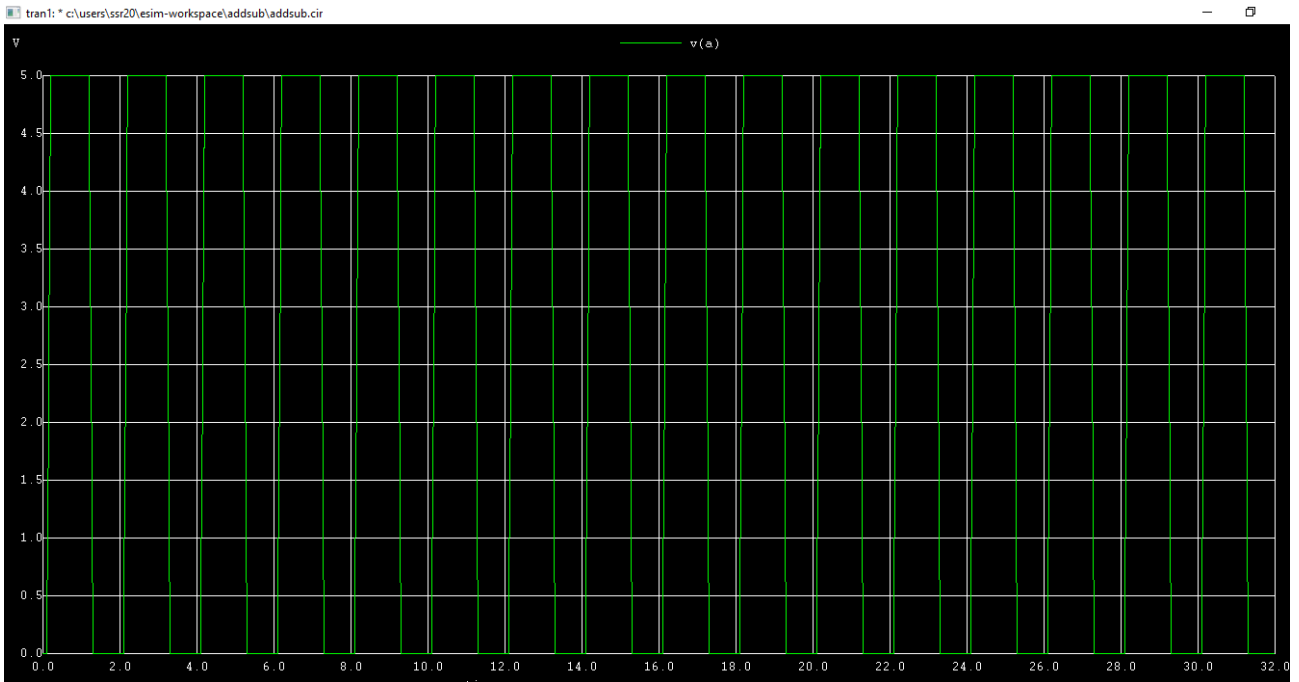
Add parameters for pulse source v3

|                                  |                                   |
|----------------------------------|-----------------------------------|
| Enter initial value(Volts/Amps): | <input type="text" value="5"/>    |
| Enter pulsed value(Volts/Amps):  | <input type="text" value="0"/>    |
| Enter delay time (seconds):      | <input type="text" value="0.1u"/> |
| Enter rise time (seconds):       | <input type="text" value="0.1u"/> |
| Enter fall time (seconds):       | <input type="text" value="0.1u"/> |
| Enter pulse width (seconds):     | <input type="text" value="8u"/>   |
| Enter period (seconds):          | <input type="text" value="16u"/>  |

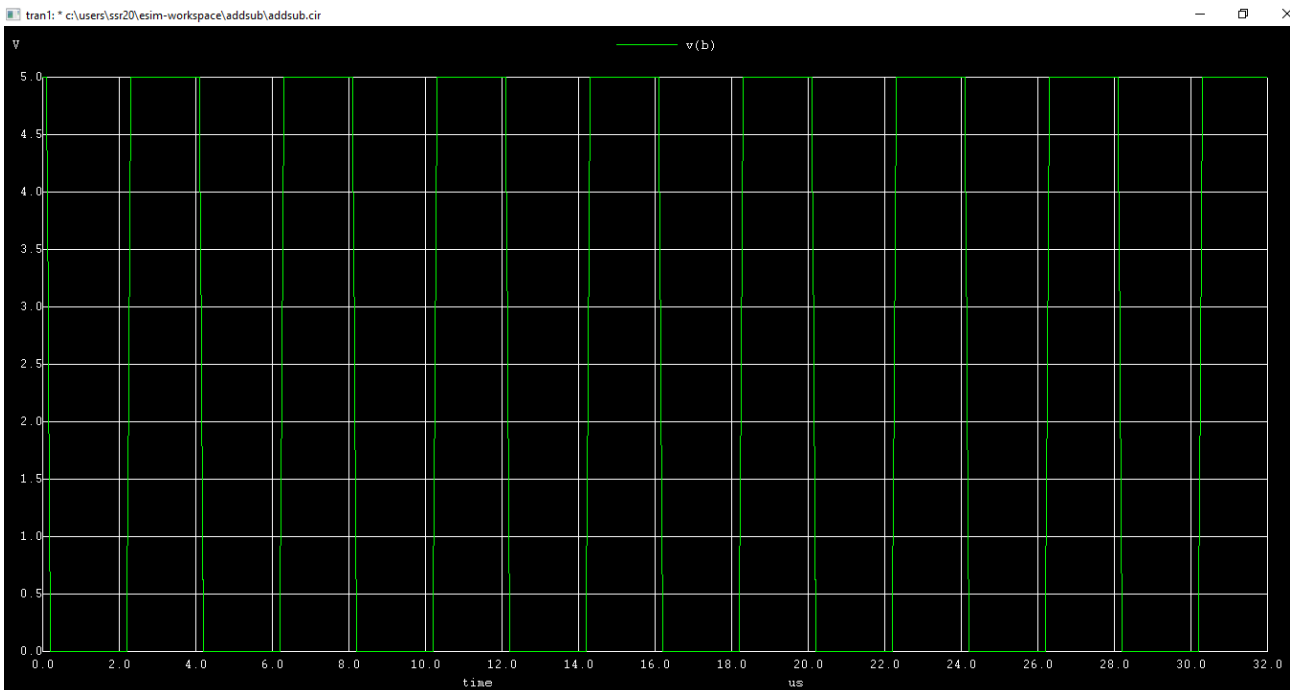
Add parameters for pulse source v5

|                                  |                                   |
|----------------------------------|-----------------------------------|
| Enter initial value(Volts/Amps): | <input type="text" value="0"/>    |
| Enter pulsed value(Volts/Amps):  | <input type="text" value="1"/>    |
| Enter delay time (seconds):      | <input type="text" value="0.1u"/> |
| Enter rise time (seconds):       | <input type="text" value="0.1u"/> |
| Enter fall time (seconds):       | <input type="text" value="0.1u"/> |
| Enter pulse width (seconds):     | <input type="text" value="16u"/>  |
| Enter period (seconds):          | <input type="text" value="32u"/>  |

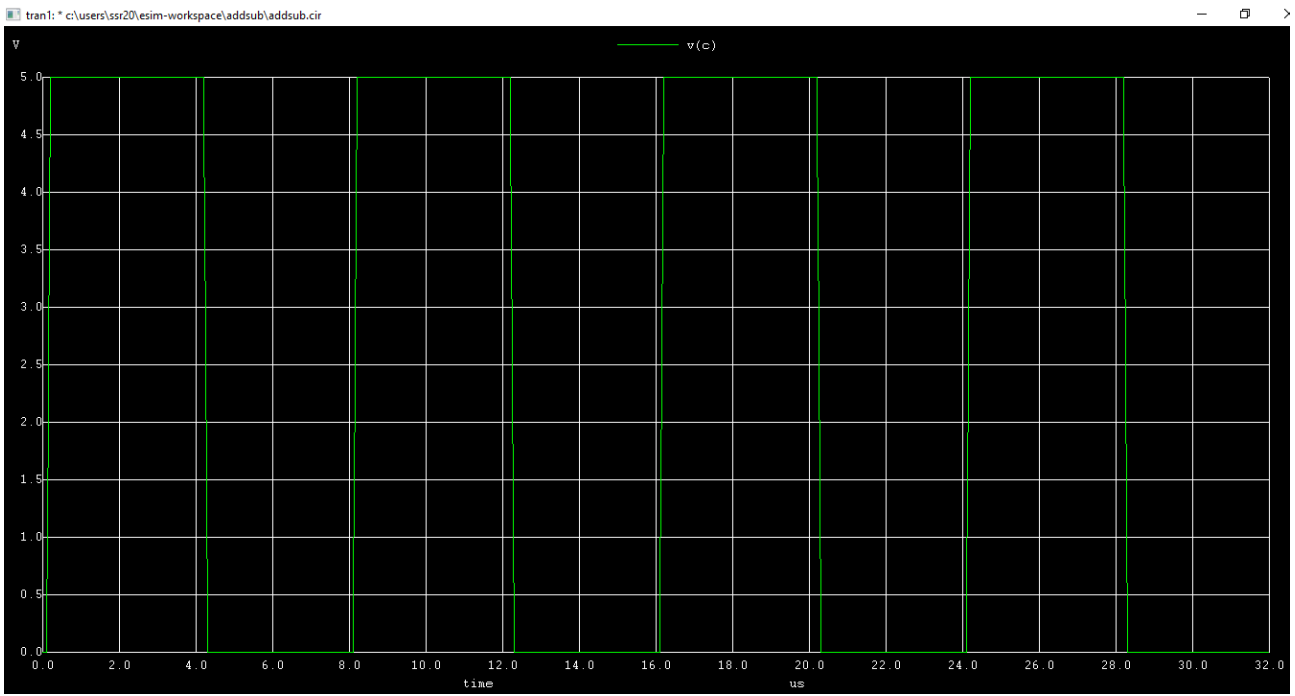
# Input



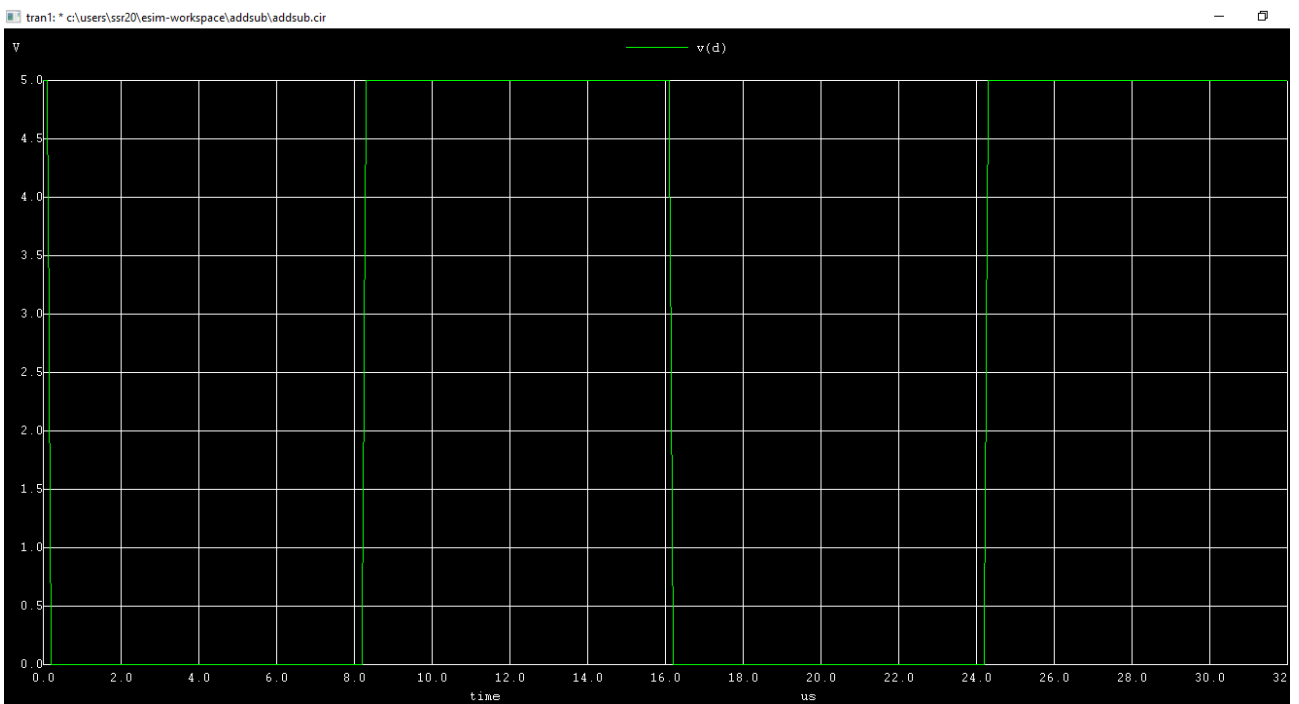
V(A)



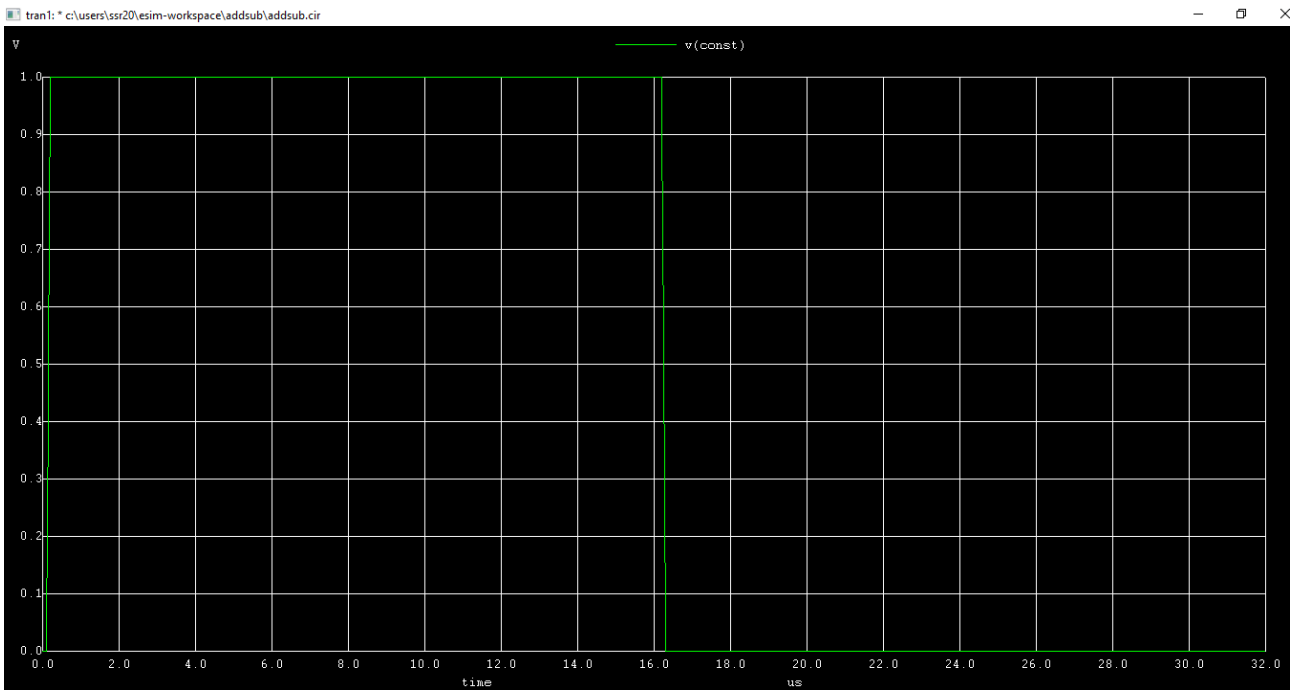
V(B)



V(C)

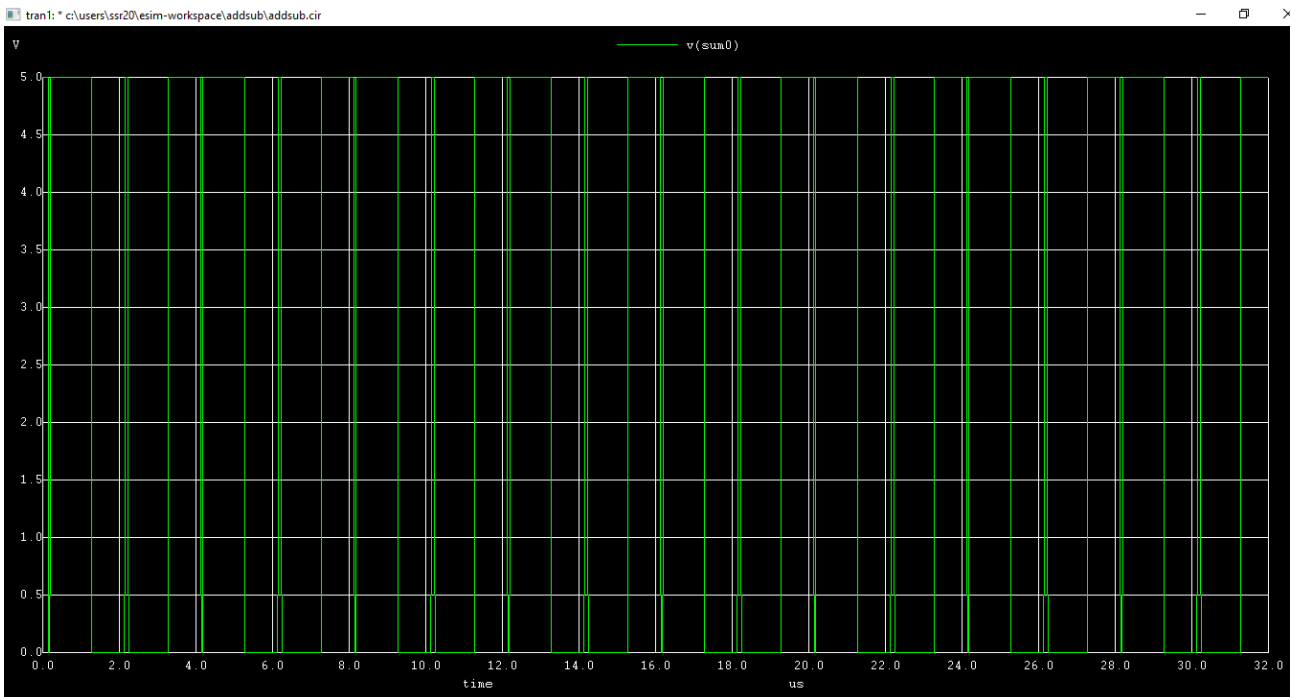


V(D)

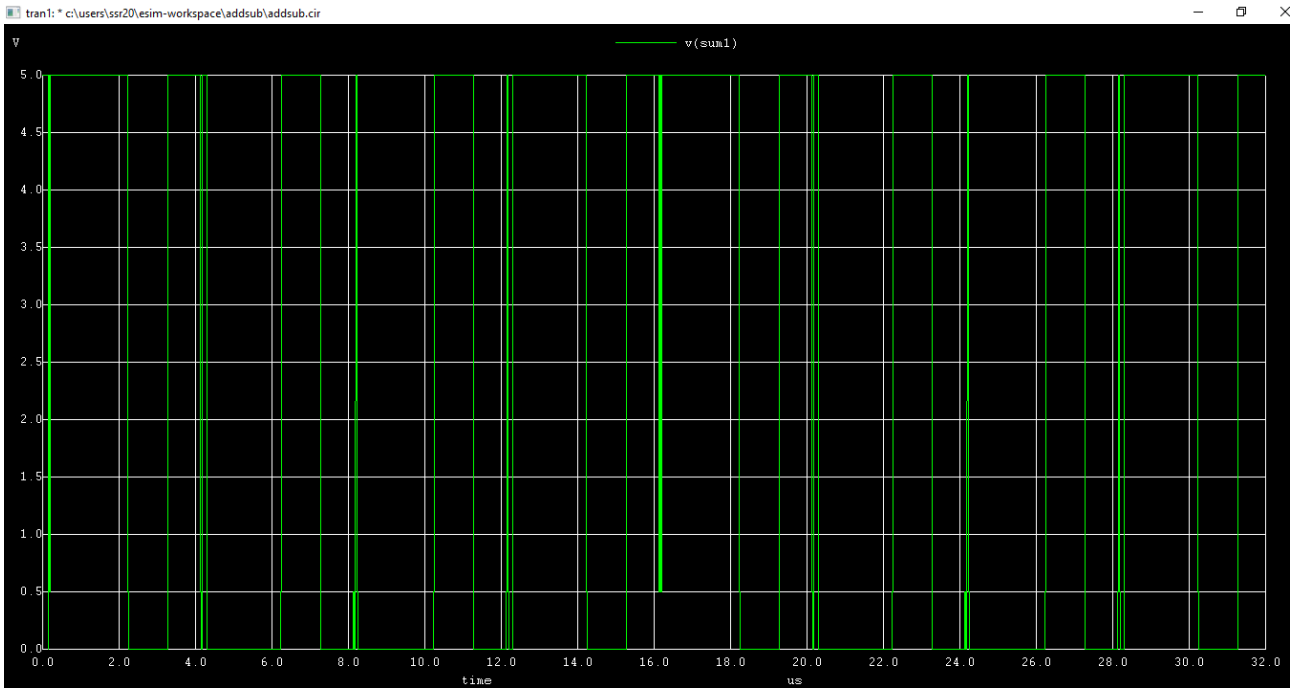


**V(const)**

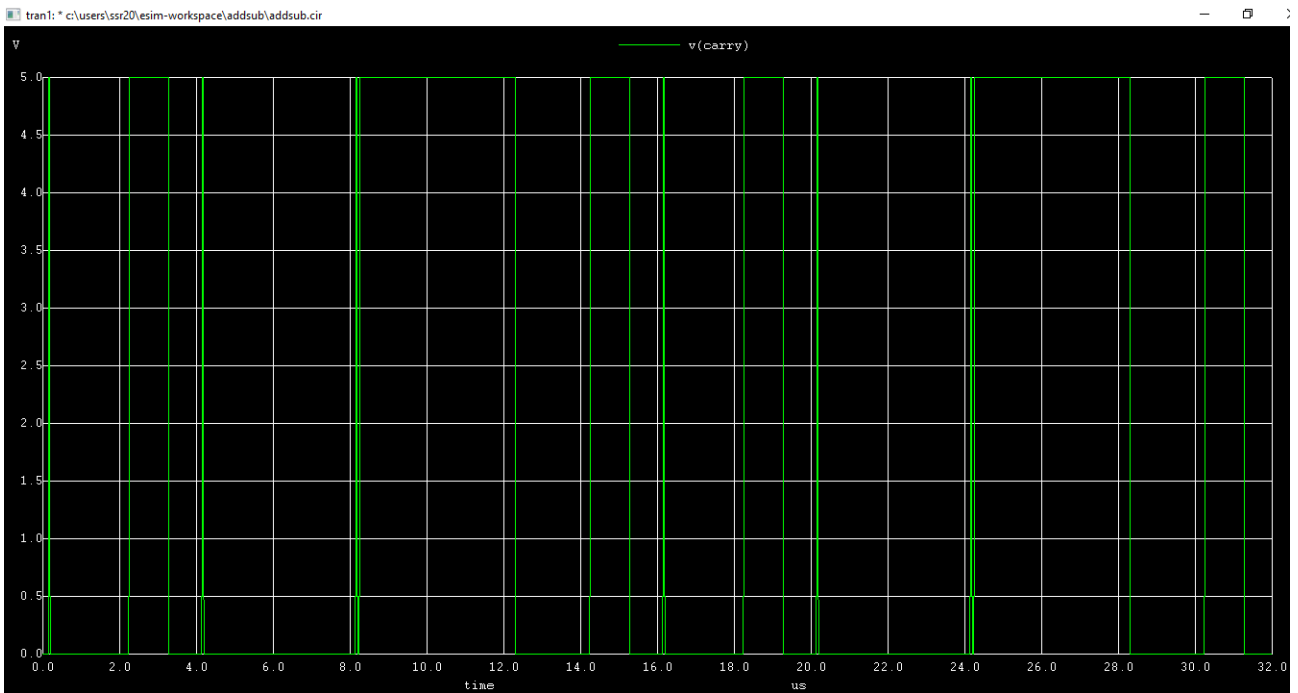
## Output



**V(Sum0)**



**V(Sum1)**



**V(carry)**



## **Conclusion**

Thus we have studied how an adder subtractor circuit works and implemented a 2-bit binary adder subtractor circuit using eSim.

## **References**

<https://www.geeksforgeeks.org/4-bit-binary-adder-subtractor/>